



# St Bede's Catholic Primary School

In Christ's kindness... We learn, we pray, we belong.

## Art and Design Curriculum Long Term Planning

### Intent

At St Bede's Primary School, we value Art and Design as an important part of the children's entitlement to a broad and balanced curriculum. Art and Design provides the children with the opportunities to develop and extend skills and an opportunity to express their individual interests, thought and ideas.

A high-quality Art and Design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

At St Bede's we believe that art is a vital part of children's education, with a significant and valuable role in the taught curriculum and the enrichment opportunities we offer our pupils. Children will develop their understanding of the visual language of art with effective teaching and considered sequences of lessons and experiences. Understanding of the visual elements of art and design (line, tone, texture, colour, pattern, shape, 3D forms) will be developed by providing a curriculum which will enable children to reach their full potential.

### Implementation

At St Bede's, Art is taught in every year group, once per week during the first half of each term. Every child is given the opportunity to learn the skills of drawing, painting, printing, sculpture, and digital art through the exploration of an initial key artist, craft maker or designer and their work

Through in-depth discussion, the pupils explore how their art can share commonalities with famous art and use subject-specific vocabulary to discuss key artworks and their own work. In the development of confident art critics, the pupils share their opinions and make informed observations about what will improve their own practical work.

Cross-curricular links are promoted to allow all children to deepen their understanding across the curriculum, including the use of technology, and artworks from year group specific historical, geographical, and scientific contexts.

Teachers follow a clear progression of skills which ensures all pupils are challenged in line with their year group expectations and are given the opportunity to build on their prior knowledge. Opportunities to reflect and develop, and chances for self and peer-assessment are planned into each unit of study in KS1 and KS2.

### **Impact**

The impact of this curriculum design will lead to outstanding progress over time across key stages relative to a child's individual starting point and their progression of skills. Our Art and Design curriculum will also lead pupils to be enthusiastic Art and Design learners, evidenced in a range of ways, including pupil voice, their final pieces, and sketchbooks. We ensure that children who are achieving well, as well as those who need additional support, are identified, and additional provision and strategies are planned in and discussed with class teachers. Achievements are celebrated in classrooms during walking-galleries and corridor displays, and by building in increasing connections with local galleries, we aim to develop our future artists and their appreciation of the art around them.



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	Autumn Term 1	Spring Term 1	Summer Term 1
<b>Reception</b>	<p><b>Drawing – Marvellous masks</b> Exploring mark making through different drawing materials. Beginning to draw from observation using faces and self-portraits as a stimulus.</p>	<p><b>Painting and mixed media – Paint my world</b> Exploring paint and painting techniques through nature, music and collaborative work. Developing creativity through child-led exploration of mixed-media, making collages and transient art.</p>	<p><b>Sculpture and 3D- Creation Station</b> Exploring the sculptural qualities of malleable materials and natural objects; developing the use of tools and joining techniques; designing and making clay animal sculptures.</p>
<b>Year 1</b>	<p><b>Painting and mixed media: Colour splash .</b> Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns.</p>	<p><b>Drawing- Make your mark</b> Exploring mark making and line; working and experimenting with different materials through observational and collaborative pieces.</p>	<p><b>Sculpture and 3D: Paper play</b> Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculptures.</p>
<b>Year 2</b>	<p><b>Drawing: Tell a story</b> Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.</p>	<p><b>Sculpture and 3D – Clay houses</b> Create a clay house tile that has recognisable features made by both impressing objects into the surface and by joining simple shapes.</p>	<p><b>Painting and mixed media: Life in colour</b> To develop some control when painting, applying knowledge of colour and how different media behave, e.g. adding water to thin paint.</p>
<b>Year 3</b>	<p><b>Drawing: Growing artists</b> Developing an understanding of shading and drawing techniques to create botanical inspired drawings.</p>	<p><b>Painting and mixed media: Prehistoric painting</b> Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.</p>	<p><b>Craft and design: Ancient Egyptian scrolls</b> Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and paper making.</p>
<b>Year 4</b>	<p><b>Drawing: Power prints</b> Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine</p>	<p><b>Painting and mixed media: Light and dark</b> Developing skills in colour mixing, focussing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece.</p>	<p><b>Sculpture and 3D: Mega materials</b> Exploring the way different materials can be shaped and joined, learning about techniques used by artists as diverse as Barbara Hepworth</p>

	media for effect when developing a drawing into a print.		and Sokari Douglas-Camp and creating their own sculptures.
<b>Year 5</b>	<p><b>Painting and mixed media: Portraits</b> Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media.</p>	<p><b>Sculpture and 3D: Interactive installation</b> Learning about the features of installation art and how it can communicate a message; exploring the work of Cai Guo-Qiang and discovering how our life experiences can inspire our art; investigating how scale, location and interactive elements affect the way visitors experience installation art.</p>	<p><b>Craft and design: Architecture</b> Investigating the built environment through drawing and printmaking, learning about the work of architect Zaha Hadid, creatively presenting research on artist Hundertwasser and exploring the symbolism of monument design.</p>
<b>Year 6</b>	<p><b>Painting and mixed media: Artist study</b> Exploring a selection of paintings through art appreciation activities. Collecting ideas in sketchbooks and planning for a final piece after researching the life, techniques and artistic intentions of an artist that interests them.</p>	SATs	<p><b>Craft and design: Photo opportunity</b> Developing photography skills and techniques to design a range of creative photographic outcomes.</p>